

Disney LORCANA

TRADING CARD GAME

HELLO, *DISNEY LORCANA* LEAGUE HOST!

Thank you for hosting *Disney Lorcana* League play in your store! Your organized play kit for *Disney Lorcana: Into the Inklands* includes support for 12 weeks of in-store play and *Disney Lorcana* League activities:

LEAGUE SUPPORT ITEMS

- ◆ This *Disney Lorcana* League Instruction Booklet
- ◆ 3 League posters, one for each round (four weeks each) of League play
- ◆ 3 sticker sheets, used to track League participation points

LEAGUE PRIZES

Round prizes

- ◆ 32 **How Far I'll Go** promo cards
- ◆ 32 **John Silver – Greedy Treasure Seeker** promo cards
- ◆ 32 **Kit Cloudkicker – Tough Guy** promo cards
- ◆ 64 **Jolly Roger – Hook's Ship** promo cards
- ◆ 6 **Sheriff of Nottingham – Corrupt Official** promo pins
- ◆ 6 **Stitch – Covert Agent** promo pins

Season prizes

- ◆ 8 *Disney Lorcana* logo pins
- ◆ 6 Lore counters
- ◆ SPECIAL for this kit: 8 packs of **Dalmatian Puppy – Tail Wagger** card sleeves (65 sleeves per pack)



Sheriff of Nottingham –
Corrupt Official pin



Stitch – Covert
Agent pin



Disney Lorcana
logo pin



Lore
counter

Please note that this kit and its contents are not for resale. For details, please refer to the *Disney Lorcana Hobby Store Program Terms & Conditions*.

General information about League play and specific information about *Disney Lorcana* League is included in this document. Retailer and organized play resources are also available at www.DisneyLorcana.com/Play/Events.

If you have any issues with or questions about this kit, please contact us at LorcanaOP@ravensburger.com.

– Team Lorcana

Many stores hosting *Disney Lorcana* League have hosted leagues and tournaments for other games. Experienced stores may modify these instructions to best support their player base. If the kit is used for tournament support, the kit prizes should still be distributed broadly to most, if not all, participants. If this is your first time running organized play, we recommend paying special attention to the League instructions on the following pages.

WELCOME TO THE *DISNEY LORCANA* LEAGUE!

What is League play?

The *Disney Lorcana* League gives your players a fun and friendly way to play, trade, and collect with other Illumineers.

How is League play different than tournament play?

- ◆ The *Disney Lorcana* League emphasizes fun and community over competition and winning.
- ◆ League play takes place over 12 weeks and is designed for casual play and collectors.
- ◆ Players collect points, win or lose, by participating in *Disney Lorcana* matches (best two of three games).
- ◆ Points can also be earned through *Disney Lorcana*-related activities, such as teaching someone how to play *Disney Lorcana* (see p. 4 for more details).
- ◆ Prizes are awarded to most or all League participants; top finishers receive a small additional prize.

Running a League – Best Practices

- ◆ Pick a 4-6-hour timeframe, one day per week, for people to play. Participants can drop in anytime during this window.
- ◆ Advertise your League using your usual methods for promoting in-store play. For printable flyers, social media assets, and ideas, go to <http://www.DisneyLorcana.com/Play/Events>. We recommend including a small note or flyer about your League whenever you sell *Disney Lorcana* product.
- ◆ While playing matches is important, players should be encouraged to participate in different activities.

Disney Lorcana League Structure

- ◆ A League **round** is four consecutive weeks of play and activities.
- ◆ A League **season** consists of three consecutive League rounds (12 weeks total).
- ◆ Customers sign up for your League, then play games and participate in other activities to earn League points. Prizes are awarded to most of the participants. Those with the most points in a given round are given a modest additional prize.
- ◆ Participants play casual matches with other League players and/or participate in other *Disney Lorcana*-related activities in your store. Please see a list of suggested activities on p. 4.
- ◆ Participants earn points for match play and activities. These points are tracked on a League poster using stickers (1 point = 1 sticker).
- ◆ At the end of each League round, promo cards and pins are awarded (see next page).
- ◆ At the end of three rounds of League play, season prizes and any remaining round prizes are awarded (see next page).



DISNEY LORCANA LEAGUE FOR INTO THE INKLANDS

Before beginning the League season, set aside the Disney Lorcana logo pins, the lore counters, and the card sleeves.

These will be given away as League season prizes (end of 12 weeks).

- ◆ When a player signs up for your League, award them with a **Jolly Roger – Hook’s Ship** card!

AT THE END OF EACH ROUND OF LEAGUE PLAY (FOUR-WEEK PERIOD)

Award these promo cards:

- ◆ 10 **How Far I’ll Go** promo cards
- ◆ 10 **John Silver – Greedy Treasure Seeker** promo cards
- ◆ 10 **Kit Cloudkicker – Tough Guy** promo cards

1. Count the number of stickers awarded to each participant and record those numbers in the “Total” column of the League poster. Each sticker is worth 1 League point.
2. The participant with the most points is the League round winner and chooses two **different** promo cards. If there is a tie for first place, randomly select ONE of the tied first-place finishers to choose the two cards.
3. Randomly award all other participants who earned **at least 3 League points** this round ONE promo card. **Save** any remaining promo cards to award at the end the **League season**.

Then, award these pins:

- ◆ 2 **Sheriff of Nottingham – Corrupt Official** promo pins
- ◆ 2 **Stitch – Covert Agent** promo pins

1. The winner of this round of League play is awarded ONE pin of their choice. If there is a tie for first place, randomly select ONE of the tied first-place finishers to select their choice of pin.
2. Then, award the other three pins at random to three different remaining League players who earned at least 3 points. If there are any remaining pins, save them to award at the end of the League season.

AT THE END OF THE LEAGUE SEASON (ALL 12 WEEKS OF PLAY)

Award the third-round prizes as described above, then award these **season** prizes:

- ◆ **Lore counters** – Calculate each participant’s point total over all 12 weeks of play. Award a lore counter to the six participants with the most points.
- ◆ **Card sleeves** – Award a full pack of sleeves to eight random participants that earned at least 12 league points.
- ◆ **Disney Lorcana logo pins** – Randomly award Disney Lorcana logo pins to participants who earned **at least 8 total points** during the League season (limit one per person).
- ◆ **Remaining round prizes** – If there are any round prizes or **Jolly Roger – Hook’s Ship** cards left over, randomly award them to players who earned **at least 8 points** during the League season. If you still have round prizes left over, award them randomly to the League participants with fewer than 8 points.



EARNING *DISNEY LORCANA* LEAGUE POINTS

One key distinction between League play and tournaments is the different ways players can earn points toward prizes.

Here are suggested *Disney Lorcana* League activities and points to be awarded. Keep track of these points by adding point stickers to the League poster whenever points are earned (max 10 points per week).

Required Point Awards

- ◆ Sign up for a League round.....1 point
- ◆ Win a match.....2 points
- ◆ Lose a match.....1 point

Recommended Point Awards

- ◆ Teach someone how to play *Disney Lorcana* in the store.....2 points
- ◆ Bring someone new to play in the League.....1 point

Other Options (1 point each)

- ◆ Wear something with a favorite animated Disney character on it
- ◆ Play a themed deck, such as one featuring specific character cards or classifications. Deck can include cards from any set.

Examples include:

- **IS IT REALLY A SMALL WORLD?** Have 3 different locations in play
- **TALES UNTOLD:** Have an opponent lose 5 lore in a single game
- **SPOTS BEFORE MY EYES:** Have 3 different Dalmatians in play / Bonus point: 5 different Dalmatians in play
- **BATTLE OF WITS:** Have Genie, Jafar, and Iago in play
- **THE FUTURE IS CRYSTAL CLEAR:** Have Kida and Milo Thatch in play
- **MINE, MINE, ALL MINE:** Have Scrooge McDuck at McDuck Manor with Vault Door in play
- **THE MERRY THREE:** Have Robin Hood, Little John, and Maid Marion in play
- **EVERYTHING THE LIGHT TOUCHES:** Have Simba and Nala at the Pride Lands
- **WE KNOW THE WAY:** Have Moana, Maui, and HeiHei in play
- **HOME AGAIN:** Have Peter Pan plus either Tinker Bell or Wendy Darling at Never Land
- **READY TO DEFEND:** Have Nottingham, Robin Hood, and Robin's Bow in play
- **SEAT OF POWER:** Have The Queen at The Queen's Castle
- **KICKING MORE THAN CLOUDS:** Have Kit Cloudkicker plus either Thaddeus E. Klang or Don Karnage in play
- **I'LL ALWAYS KNOW WHERE YOU ARE:** Have Jim Hawkins and Captain Amelia at RLS Legacy

Use these ideas to create your own League award!



Let us know how we can best support you by completing our *Disney Lorcana Organized Play* survey!